

Observers, invariance and autonomy

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Outline

- 1 The problem
- 2 Symmetry and projected systems
- 3 Synchrony and error functions
- 4 Internal models and innovation terms
- 5 Observer design
- 6 Conclusions

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Left invariant systems

We consider systems of the form

$$\dot{X} = Xu$$

where the *state* X evolves on a finite dimensional, connected Lie group G and the (admissible) *input* is in the associated Lie algebra \mathfrak{g} .

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Xu is shorthand notation for $T_e L_X u$ where $T_e L_X$ is the derivative of the left multiplication map

$$L_X : G \longrightarrow G, Y \mapsto XY$$

at the identity element $Y = e$ of G . This is then a map $\mathfrak{g} \simeq T_e G \longrightarrow T_X G$, so $X \mapsto Xu$ is a left invariant vector field.

Left invariant systems

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For $G = SO(3)$ and $\mathfrak{g} = \mathfrak{so}(3)$ these are the kinematic equations

$$\dot{R} = R\Omega$$

describing the time evolution of the attitude (=orientation) of the center of mass of a rigid body in 3D space. Here, R is the rotation matrix relating the inertial coordinate frame to the body-fixed frame and Ω contains the angular velocities.

Similar for $G = SE(3) \simeq SO(3) \times \mathbb{R}^3$ and $\mathfrak{g} = \mathfrak{se}(3)$.

Outputs

$$\dot{X} = Xu$$

We consider outputs of the form

$$y = h(X, y_0)$$

with a *right* action $h : G \times M \longrightarrow M$, where M is a smooth manifold (i.e. a homogeneous space of G).

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For $G = SO(3)$ think of $M = S^2$ and

$$y = R^T y_0$$

which describes the direction a fixed landmark is seen in by, say, a camera mounted on board.

Note that this is *different* from the case

$$y = h(X, y_0)$$

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For $G = SO(3)$ think of $M = S^2$ and

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which describes the direction a fixed marking on the rigid body is seen in from the ground.

Only this latter case has been studied in the literature (in the context of control).

The problem

$$\begin{aligned}\dot{X} &= Xu \\ y &= h(X, y_0)\end{aligned}$$

Suppose we have measurements of u and measurements of y . We want to construct observers that estimate X , i.e. systems with input (u, y) and state \hat{X} where \hat{X} is a reasonable estimate of X .

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Think: noisy measurements ...

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Systems with symmetry

A system that is globally given by

$$\dot{x} = f(x, u), \quad x \in N$$

can be regarded as a map $f : B \rightarrow TN$ where B is a trivial bundle over N . (We allow general bundles here.)

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A Lie group H is called a *symmetry* of this system if there are left actions S^B and S^N and a right action S^M such that

$$f(S^B(X, v)) = TS_X^N f(v)$$

$$h(S^N(X, x)) = S^M(X, h(x))$$

(Cf. Grizzle/Marcus, Nijmeijer/van der Schaft, Tabada/Pappas)

Projected systems

$$\begin{aligned}\dot{X} &= Xu \\ y &= h(X, y_0)\end{aligned}\tag{S}$$

Proposition: $\text{stab}(y_0)$ is a symmetry of (S).

Theorem: (S) projects to the system on M

$$\dot{y} = T_X \pi(Xu), \quad X \in \pi^{-1}(y)$$

where $\pi : G \rightarrow M$ is the canonical projection.

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Corollary: Two states $X, Y \in G$ are indistinguishable if and only if $XY^{-1} \in \text{stab } y_0$.

(Cf. Sussmann)

The idea

Construct an observer for the projected system and lift it up.

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How to measure errors?

(Smooth) *error functions*

$$E : M \times M \longrightarrow N$$

Definition: Two systems

$$\dot{y} = f_y(u, t),$$

$$\dot{\hat{y}} = f_{\hat{y}}(u, t)$$

with common input are called *E-synchronous* if E is constant along corresponding trajectory pairs.

The canonical error function

There is a canonical error function

$$E_r(\hat{y}, y) = h(\hat{X}X^{-1}, y_0)$$

where $\pi(\hat{X}) = \hat{y}$ and $\pi(X) = y$.

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Theorem: Only $\dot{\hat{y}} = T_{\hat{X}}\pi(\dot{\hat{X}}u)$ is E_r -synchronous to $\dot{y} = T_X\pi(\dot{X}u)$.

Theorem: If $\dot{\hat{y}} = T_{\hat{X}}\pi(\dot{\hat{X}}u)$ is E -synchronous to $\dot{y} = T_X\pi(\dot{X}u)$ then $E = g \circ E_r$.

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Internal models

Consider system pairs

$$\dot{y} = f_x(u, t), \quad (\text{S})$$

$$\dot{\hat{y}} = f_{\hat{y}}(u, y, t). \quad (\text{O})$$

Definition: (O) has an *internal model* of (S) if $\hat{y} = y$ for corresponding trajectories.

Definition: We call a map

$$\alpha : M \times M \times TM \times \mathbb{R} \longrightarrow TM$$

an *innovation term* if $\alpha(\hat{y}, y, u, t) \in T_{\hat{y}}M$ and α is zero along corresponding trajectories.

A nice little result

$$\dot{y} = T_X \pi(Xu), \quad (\text{S})$$

$$\dot{\hat{y}} = f_{\hat{y}}(\hat{y}, y, u, t). \quad (\text{O})$$

Theorem: (O) has an internal model of (S) if and only if it has the form

$$\dot{\hat{y}} = T_{\hat{X}} \pi(\hat{X}u) + \alpha(\hat{y}, y, u, t),$$

i.e. if and only if it splits into an E_r -synchronous term and an innovation term.

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Good innovation terms

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Observer design in this framework amounts to finding a good choice for α .

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Observer design in this framework amounts to finding a good choice for α .

Theorem: α yields autonomous E_r dynamics if and only if it is equivariant, i.e.

$$T_{\hat{y}} h_S \alpha(\hat{y}, y, u, t) = \alpha(h_S(\hat{y}), h_S(y), u, t),$$

and independent of u and t . Then

$$\dot{E}_r = \alpha(E_r, y_0).$$

Gradient innovations

Introduce a smooth, non-negative *cost function*

$$f : M \times M \longrightarrow \mathbb{R}$$

and choose a Riemannian metric on M .

We propose observers of the form

$$\dot{\hat{y}} = T_{\hat{x}}\pi(\hat{X}u) - \text{grad}_1 f(\hat{y}, y)$$

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Theorem: Assume now that M is reductive. If f is constant along the diagonal and both f and the Riemannian metric are invariant then

$$\dot{E}_r = -\text{grad}_1 f(E_r, y_0).$$

A convergence result

$$\dot{y} = T_X \pi(Xu), \quad (\text{S})$$

$$\dot{\hat{y}} = T_{\hat{X}} \pi(\hat{X}u) - \text{grad}_1 f(\hat{y}, y) \quad (\text{O})$$

where f and the Riemannian metric are both invariant.

Corollary: Let additionally $\hat{y} \mapsto f(\hat{y}, y_0)$ be a Morse-Bott function with a global minimum at y_0 and no other local minima. Then E_r converges to y_0 for generic initial conditions.

The lift

$$\begin{aligned}\dot{X} &= Xu \\ y &= h(X, y_0)\end{aligned}$$

The lifted observer takes the form

$$\begin{aligned}\dot{\hat{X}} &= \hat{X}u - \left(\text{grad}_1 f(\pi(\hat{X}), y)\right)^H \\ &= \hat{X}u - \text{grad}_1 \tilde{f}(\hat{X}, X)\end{aligned}$$

where $\tilde{f}(\hat{X}, X) = f(\pi(\hat{X}), \pi(X))$. We get

$$\hat{X}X^{-1} \rightarrow \text{stab}(y_0).$$

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A first conclusion

Brockett is right:

Our main point is that this class of systems is in many ways not more difficult than linear systems of the usual type in \mathbb{R}^n .

[System theory on group manifolds and coset spaces, SIAM J. Control, 10(2), 1972, p.265]